

50/50 Cricket

Rules and Scoresheet

The game consists of:

- 10 players per game: 12 in a squad
- You must have 2 Girls and 2 Boys playing at all times
- Year 3 & 4 students only
- Each player bats for 5 balls
- Each player bowls 5 balls
- The game is for 50 balls per team
- Each person bats with a partner and runs between the wicket together
- The fielding team rotates clockwise after every 5 balls

Batting

- Each pair bats for 10 balls – both batters must face 5 balls each
- When batting you must run to score ALL your runs
- There are NO boundaries. (unless availability of space requires boundaries to be put in place)
- The batsman must run to the stumps at the non-striking end to score a run. The player or the players bat (the batter must be holding the bat), reach the line of the stumps for the run to be scored.

Bowling

- Each person bowls for five balls
- Each ball may be bowled underarm or over arm (the bowling arm must stay straight when bowling over arm) – see the scoring section to see the advantage of bowling overarm
- The ball must bounce no more than twice in front of the batsman in his/her normal stance
- Any ball above shoulder height in normal standing position will be deemed as a no ball
- Any ball bowled wide of the cones placed each side of the stumps will be deemed as a wide ball – if a batter hits a wide ball then it does not count as a wide ball.

Playing Area

- Two sets of stumps will be placed 15 meters apart
- Two cones either side of the stumps will be used as a guide for wide balls and for the batters as they are collecting runs.

Fielding

- Each person rotates clockwise after each 5 balls are bowled to give everyone a chance to field in each position

Scoring

- Each team starts at 50 runs
- 5 runs are deducted if a wicket is taken and the bowler used the over arm technique (bowled, run out or caught). 3 runs are deducted if a wicket is taken and the bowler used the under arm technique.
- A no ball or wide will count as 2 extra runs to the opposition and the ball will not be repeated unless it is the 50th ball of EACH innings
- The game MUST finish with a legal ball
- Each run will be scored by running TO the stumps at both ends
- Batsman can only be run out at the bowling end (this is to help support the umpires)
- A batsman is safe once he/she has passed the stumps
- If two teams are tied with the same amount of points, the team that has scored the most runs will go through.
- If the match is tied at the semi-final or the final, the winners will be decided following two super overs per team

