



#FELMERCH

North Wales 5x5 Football General Rules and Regulations

Thursday 5th of March 2026, Colwyn Bay

1) Competition Order

Registration will open from 9:00am, with games starting at 10:00am and running throughout the day until approximately 16:30. More information about timings will be shared via email before the competition and will also be available on the SOCS platform. **Please note that the finishing time may change – please refer to the final draw for accurate timings.**

Games will be a maximum of 12 minutes straight through.

2) Draw

Open / Girls Year 7-8 and Year 9-10

The draw will be shared with the teams the week before the event – the draw will also be available on SOCS.

3) Points in the Group Stages

- 3 points for winning a game, 1 point for a draw, 0 points for a loss
- If teams are equal on points after all games are played the following guidelines will be followed. The order below shows priority.
 - Goal Difference
 - Most goals scored.
 - Least goals conceded.
 - Head-to-Head result between the teams
 - Toss of a coin between the coaches
- If a team withdraws from the competition before completing every game a bye will be given for every game played and to be played. This equates to a 5-0 win for the team still in the competition.

4) Final rounds results

- The winner of a final round game will go through to the next round, the losing team will be out of the competition.
- If a game is tied at the end of regulation time the following guidelines will be applied to decide the winner.
- A maximum of 2 minutes each way of extra time will be added
- If there is still no winner after extra time, there will be penalty kicks.
- If a team withdraws from the competition before playing a final round game a result of bye will be given for the game. The opposing team will be through to the next round.

5) Registration

- A max of 8 players per team.
- Players are not permitted to play outside of their competition year group
- Players are not permitted to play for more than 1 team
- Federalised schools are not permitted to combine and produce a single team
- A player registration form must be filled out with player names and dates of birth before the competition.

6) Substitutions

- Substitutions can be made during breaks of play (After a goal or a free kick)
- If a player is substituted because of an injury, they must be assessed and cleared by a member of staff before being allowed to play again

7) Payment

- Payment of £100 must be made at least a fortnight before the start of the competition.
- Schools are eligible to receive a refund of £12.50 for each player already registered with the Urdd prior to the competition. To claim this refund please contact chwaraeon@urdd.org after the competition.

8) Refereeing

- Referees will be appointed by the Urdd.
- The referee's decision is final. Disrespectful behaviour towards staff or referees could lead to the team being disqualified from the competition.
- Read more about the Urdd's code of conduct here: <https://bit.ly/CodYmddygiad>

9) Scoring

- It is the referee's responsibility to score their game(s)
- The scores will then be uploaded onto the online results system SOCS. Each school can follow the scores through this system

10) Medical

- Players should be aware that taking part in sports competitions brings with it a risk of injuries. We ask that teams bring basic first aid supplies with them such as plasters or sports tape.
- The Urdd will ensure that professional first responders are present at the event to attend any injuries or medical emergencies.
- Teams must inform the Urdd of any relevant health conditions of individuals attending the event that may require attention.

- The referee is permitted to prevent players from playing if they are worried for their safety.

11) General

- It is the coach's responsibility to ensure their teams are by the pitch on time to play, at least 5 minutes before the start to decide who has kick off.
- The Urdd must be made aware of any pupil(s) who do not want to have their photo taken. More information is available on The Urdd's Photography Policy:
- The event will take place in a public area. It is the coach's responsibility to ensure the children under their care behave respectfully. Disrespectful behaviour could lead to the team being disqualified from the competition.

12) Additional Rules

Free Kicks and penalties

- If a free kick is awarded, the team defending must be at least 2 yards away from the ball
- Penalty kicks will be taken with only 1 step
- Players cannot slide tackle or play the ball whilst they are on the floor, doing so will result in a free-kick
- A PENALTY SHALL BE AWARDED WHEN; The goalkeeper comes out of the area and, at the referee's discretion, has gained an advantage in doing so. Or a defender enters his own area and by doing so gains an advantage.

Penalty area and Goalkeeper

- The Goalkeeper is the only player allowed in the box.
 - If a defender stands in the box and is deemed to gain an advantage, the team attacking will get a penalty kick.
 - If the attacker stands in the box and is deemed to gain an advantage, the goalkeeper will earn possession of the ball
- The goalkeeper must return the ball into play by rolling it out of his area with an underarm bowling action. A goalkeeper failing to do this will be penalised with an indirect free kick awarded against him 2m outside the area.
- When an outfield player receives the ball from the goalkeeper, the ball MUST be touched by another player before being passed back to the goalkeeper.

Cards

- Any player who receives a yellow card will have to sit out for 2 minutes.
- Any player who receives a red card, will not be allowed to play in the remainder of the tournament.

Re-starts

- If the ball goes out of play, the team that touch the ball last will concede possession. The opposition will re-start the game with a kick-in or corner kick
- After a goal is scored, the opposition team will re-start the game from the centre spot

Pitch Dimensions

- The pitch will be no bigger than 40x30m

Ball played in the air

- The ball **can** be played in the air

13) Dress Code

- Bibs may be given out for teams with similar colours. The Urdd asks that teams bring their own bibs with them to reduce the risk of transmitting germs and diseases.
- Players to wear appropriate sport shoes for a 5G pitch, tied correctly in front of the tongue in the appropriate way.
 - Players cannot wear metal or screw in studs – only Mouldies and Astro boots are permitted
- Players are to ensure their fingernails are cut short following the rules of the game. This will be checked before games start.
- No items of jewellery or sharp items in the hair are permitted to be worn apart from for medical reasons. This will be checked before games start.
- Every player must wear shin pads, any player found not wearing shin pads will not be allowed to continue in the tournament.