



# #FELMERCH

## North Wales 5x5 Football General Rules and Regulations

**Tuesday 27<sup>th</sup> of February 2024, Colwyn Bay**

### **1) Competition Order**

Registration will open from 9:00am with games starting at 10:00, running through the day until 16:30. More information about timings will be put on our website or through the SOCS platform.

Games will be a maximum of 12 minutes straight through.

### **2) Draw**

**Mixed / Girls Year 7-8 and Year 9-10**

**The draw will be shared with the teams the week before the event – the draw will also be available on SOCS.**

### **3) Points in the Group Stages**

- 3 points for winning a game, 1 point for a draw, 0 points for a loss
- If teams are equal on points after all games are played the following guidelines will be followed. The order below shows priority.
  - Goal Difference
  - Most goals scored.
  - Least goals conceded.
  - Head-to-Head result between the teams
  - Toss of a coin between the coaches
- If a team withdraws from the competition before completing every game a bye will be given for every game played and to be played. This equates to a 5-0 win for the team still in the competition.

### **4) Final rounds results**

- The winner of a final round game will go through to the next round, the losing team will be out of the competition.
- If a game is tied at the end of regulation time the following guidelines will be applied to decide the winner.
- A maximum of 2 minutes each way of extra time will be added
- If there is still no winner after extra time, there will be penalty kicks.
- If a team withdraws from the competition before playing a final round game a result of bye will be given for the game. The opposing team will be through to the next round.

### **5) Registration**

- A max of 7 players per team.
- Players are not permitted to play outside of their competition year group
- Players are not permitted to play for more than 1 team
- Federalised schools are not permitted to combine and produce a single team
- A player registration form must be filled out with player names and dates of birth before the competition.

## **6) Substitutions**

- Substitutions can only be made during half time or because of an injury
- If a player is substituted because of an injury, they must be assessed and cleared by a member of staff before being allowed to play again

## **7) Payment**

- Payment of £70 must be made at least a fortnight before the start of the competition.
- Schools are eligible to receive a refund of £10 for each player already registered with the Urdd prior to the competition. To claim this refund please contact [chwaraeon@urdd.org](mailto:chwaraeon@urdd.org) after the competition.

## **8) Refereeing**

- Referees will be appointed by the Urdd.
- The referee's decision is final. Disrespectful behaviour towards staff or referees could lead to the team being disqualified from the competition.
- Read more about the Urdd's code of conduct here: <https://bit.ly/CodYmddygiad>

## **9) Scoring**

- It is the referee's responsibility to score their game(s)
- The scores will then be uploaded onto the online results system SOCS. Each school can follow the scores through this system

## **10) Medical**

- Players should be aware that taking part in sports competitions brings with it a risk of injuries. We ask that teams bring basic first aid supplies with them such as plasters or sports tape.
- The Urdd will ensure that professional first responders are present at the event to attend any injuries or medical emergencies.
- Teams should contact the Urdd mentioning any relevant health conditions that could require attention, of people attending the event.

- The referee is permitted to prevent players from playing if they are worried for their safety.

## **11) General**

- It is the coach's responsibility to ensure their teams are by the pitch on time to play, at least 5 minutes before the start to decide who has kick off.
- The Urdd must be made aware of any pupil(s) who do not want to have their photo taken. More information is available on The Urdd's Photography Policy:
- The event will take place in a public area. It is the coach's responsibility to ensure the children under their care behave respectfully. Disrespectful behaviour could lead to the team being disqualified from the competition.

## **12) Additional Rules**

### **Free Kicks and penalties**

- If a free kick is awarded, the team defending must be at least 2 yards away from the ball
- Penalty kicks will be taken with only 1 step
- Players cannot slide tackle or play the ball whilst they are on the floor, doing so will result in a free-kick
- A PENALTY SHALL BE AWARDED WHEN; The goalkeeper comes out of the area and, at the referee's discretion, has gained an advantage in doing so. Or a defender enters his own area and by doing so gains an advantage.

### **Penalty area and Goalkeeper**

- The Goalkeeper is the only player allowed in the box.
  - If a defender stands in the box and is deemed to gain an advantage, the team attacking will get a penalty kick.
  - If the attacker stands in the box and is deemed to gain an advantage, the goalkeeper will earn possession of the ball
- The goalkeeper must return the ball into play by rolling it out of his area with an underarm bowling action. A goalkeeper failing to do this will be penalised with an indirect free kick awarded against him 2m outside the area.
- When an outfield player receives the ball from the goalkeeper, the ball MUST be touched by another player before being passed back to the goalkeeper.

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### **Cards**

- Any player who receives a yellow card will have to sit out for 2 minutes.
- Any player who receives a red card, will not be allowed to play in the remainder of the tournament.

### **Re-starts**

- If the ball goes out of play, the team that touch the ball last will concede possession. The opposition will re-start the game with a kick-in or corner kick
- After a goal is scored, the opposition team will re-start the game from the centre spot

#### Pitch Dimensions

- The pitch will be no bigger than 40x30m

#### Ball played in the air

- The ball **can** be played in the air

### **13) Dress Code**

- Bibs may be given out for teams with similar colours. The Urdd asks that teams bring their own bibs with them to reduce the risk of transmitting germs and diseases.
- Players to wear appropriate sport shoes for a 5G pitch, tied correctly in front of the tongue in the appropriate way.
  - Players cannot wear metal or screw in studs – only Mouldies and Astro boots are permitted
- Players are to ensure their fingernails are cut short following the rules of the game. This will be checked before games start.
- No items of jewellery or sharp items in the hair are permitted to be worn apart from for medical reasons. This will be checked before games start.
- Every player must wear shin pads, any player found not wearing shin pads will not be allowed to continue in the tournament.